**Detection of Credit Card Fraud Cases using Supervised Machine Learning Algorithms and Artificial Neural Networks**

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**ABSTRACT**

With the rise of online payment credit cards have had a huge rule in our daily life and economy for the past two decades and it is important task for companies to identify fraud and non-fraud transactions. Multiple methods have been suggested for this problem and they each have their own pros and drawbacks. In this paper we will apply machine learning algorithms and artificial neural networks on the real-world data. The data used to support the findings of this study is available at https://www.kaggle.com/mlg-ulb/creditcardfraud. Our main goal is to detect as many fraud cases as we can and we will compare the results of different linear, ensemble, voting and other methods from open-source libraries as well as with methods done in previous papers in this field.

**Key words:** Credit Card Fraud, Supervised Machine Learning, Artificial Neural Networks, Imbalanced classification

**INTRODUCTION**

In the modern world, credit cards are important part of our life as people receive their salary, do their shopping, pay their bills with the help of credit cards. Only in one day there are more than 1 billion credit card transactions are made according to The Nilson Report. For the fraudsters who are eager to steal it can be another opportunity. There is plethora of methods which scammers use. Only in 2018, without even presence of card more than 400 million dollars were stolen. Credit card frauds are most common type of identity theft, occurring 41% of all identity theft reports. Moreover, for the most part police cannot investigate on the credit card fraud due to its international nature.

The most common types of credit card fraud are card theft, account takeover and card-not-present theft. While doing online shopping, it is strongly advised to check if the website that you are making a purchase is secure. On the other hand, technologies like NFC are making payments easier, while increasing the chance for fraudsters to get more money out of the card.

Machine Learning algorithms have been applied to security and fraud detection problems for quite some time now. The advantage of Machine Learning is that it is not explicitly programmed. In security problems, ML is used to analyze patterns in data, so that it could be used to detect threats. Another advantage of Machine Learning is that it can detect threats and frauds even in encrypted data. It is also important to mention the speed and efficiency of machine learning models as it gets more accurate when there is more data. Machine Learning may not be the answer when there is small amount of data as the ML model could be blind to connections in small amount of data. But for big corporations the data may not be the problem.

Credit card fraud detection’s goal is to decide if the given transaction is fraudulent or not according to the previous transaction data. Now the challenge in this type of dataset is that, when you want to train a model while measuring the accuracy the results will be higher than 90% even if the model labels all transactions as non-fraud and the reason for that is because these kinds of datasets are highly imbalanced. For example, in the data that we will use only 492 transactions are fraud, and 284315 transactions are not fraud. This means roughly 0.17 percent of all transactions.

In this paper I used multiple supervised learning algorithms, deep learning models and compared their ROC\_AUC score, F1-Score, Precision and Accuracy on the real-world dataset.

**RELATED STUDIES**

Plethora of classical machine learning algorithms such as Decision Tree, Naïve Bayes, K-Nearest Neighbour, Support Vector Machine, Random Forest, XGBoost and other deep learning methods were applied on the process of the detection of credit card frauds. Tree based and ensemble algorithms were successful alongside with Artificial Neural Networks and Logistic Regression. From the past works that are done in this subject I found out that it was important to balance the data as there is a huge imbalance in the dataset between fraud and non-fraud transactions. The most common methods used for balancing were over sampling, under sampling.

In the study, which is done in 2001 [27], Jun-ichi Takeuchi and Kenji Yamanishi constructed two stage algorithm which is based on unsupervised learning. In the first step of this technique, the algorithm trains Gaussian model for scoring unsupervised data. Later it imputes. Second part of the problem is where the labeled data is used for outlier detector.

Research that has been done in 2018 [1], used supervised machine learning methods such as Random Forest, Stacking Classifier, Logistic Regression and compared them with different metrics like Recall, Accuracy, Precision, etc. They eventually found out that Logistic Regression was the most accurate when it is picked as base estimator of Stacking classifier and it followed by Random Forest and XGB classifier.

Other study [2] compared advantages and drawbacks of fraud detection methods. For instance, they have figured it out that although Hidden Markov Model is fast at detection, its accuracy is low, and it is not scalable for large data sets. On the other hand, Bayesian networks are good at accuracy while being expensive. Moreover, when it comes to artificial neural networks, they are portable, effective dealing with noisy data while being difficult to setup and having bad explanation capabilities. Another interesting point from this study was that they mention that there is no suitable metrics to evaluate the results of these prediction models as well as lack of adaptive credit card fraud detection systems.

Another study from 2019 [3] tried interesting approach. This team used clustering technique to divide the data into three different groups according to the transaction amount. They used range partitioning for it. In the next step they used Sliding-Window method by aggregating transactions into groups and then extracting patterns in cardholder’s behavior. Minimum, maximum and average of transaction amounts made by cardholders were calculated. And every time when there is a new transaction made by the new transactions is fed to the window while the old one is removed from it. Later they use different classifiers on each patterns and extract fraud case signs. To overcame imbalance on dataset, they use SMOTE because oversampling does not provide better results.

The most recent study [4] that was done in 2019 used new machine learning algorithms to detect outliers. That team used Local Outlier Factor and Isolation Forest algorithms which at the moment are considered most popular outlier detection methods in the industry. Their accuracy 99.6% while they had lower precision at 33%. The reason for low precision in the

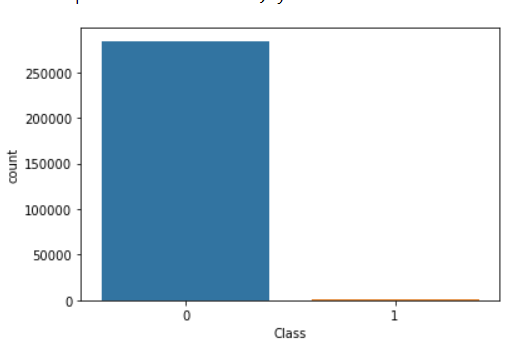
data is huge imbalance.

One user on Kaggle platform used Convolutional Neural Networks to detect if the transaction is genuine or fraud. Using Conv1D, Batch normalization and Flatten layers he was able to achieve 90% accuracy in validation data after under sampling the whole data.

Another user in Kaggle compared different metrics and came to conclusion that ROC curves sometimes can be misleading and it is better to check at Precision/Recall curves as well. If you can improve both precision and recall at the same time, your model’s overall performance is undeniably improved.

**MATERIAL AND METHODS**

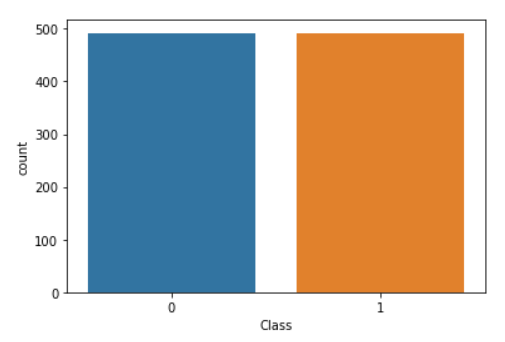
The dataset that we have picked is one of the most famous datasets in Kaggle and it contains transactions made by credit cards in September 2013 by European cardholders. The dataset is highly unbalanced, the positive class (frauds) account for 0.172% of all transactions and the figure **(Figure 1)** below shows it visually:

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**Figure 1**

If we use accuracy = (TP+TN)/ (TP+TN+FP+FN) to calculate how well our model works this method would not be efficient. For instance, in our case it is enough to label all rows as non-frauds and our accuracy will be more than 99%.

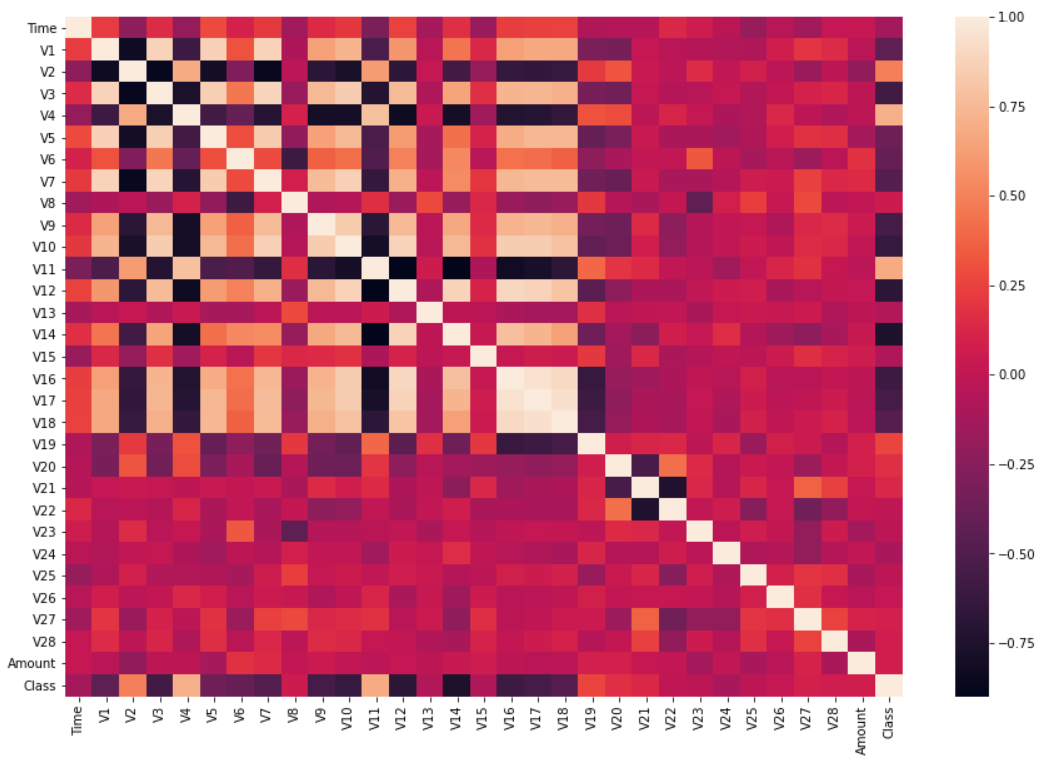
There are few things we could do: Over sampling, under sampling, Generating Synthetic Samples, Using Tree algorithms, using penalized models. Experimenting on these methods we found out that using tree algorithms on under sampled data gave us the best results. Here in the **(Figure 2)** is how our under sampled data looks like.

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**Figure 2**

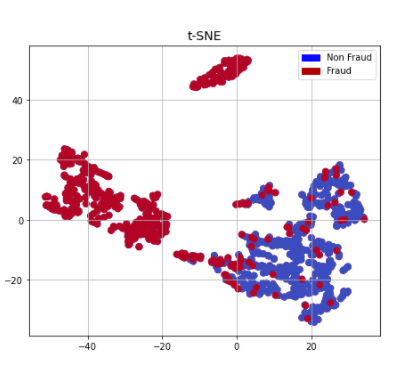
After under sampling we have left with 492 fraud ad 492 non fraud rows. In the dataset we

have total 31 columns. 28 of them is labelled from V1-V28 and there is Time, Amount and Class (fraud or non-fraud) which target column. The correlation between the columns is shown in **(Figure 3)**.



**Figure 3**

The interesting pattern we need here is in the last row (Class) and we can see that columns V10, V14, V12 have negative correlation with class variable. By using only those three columns and using dimensionality reduction we were able to find some interesting patterns in the data **(Figure 4).**



**Figure 4**

Training large datasets requires powerful machines with larger memory. For this problem I used my local device ThinkPad T450s with 12GB RAM installed memory, Intel(R) Core (TM) i5-5300U CPU @ 2.30GHz 2.30 GHz processor and Intel ® HD Graphics 5500 GPU. This is not considered a powerful device nowadays but with help of under sampling I was able to reduce the runtime of training drastically.

When I experimented SMOTE and Over sampling methods the results were less accurate and the time that took for the model to train was longer.

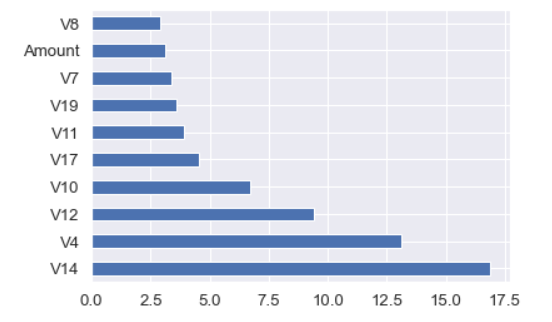
**RESULTS**

Based on the experiments we decided to divide data to 80-20 train test split ratio. Below in the **Table 1** you can witness Recall, ROC AUC, F1 scores of different machine learning algorithms combined with stratified cross validations gave.

**Table 1**

|  |  |  |  |
| --- | --- | --- | --- |
| Model | ROC AUC | Recall Score | F1 score |
| Gradient Boosting | 0.986 | 0.960 | 0.93 |
| Random Forest | 0.991 | 0.948 | 0.97 |
| Logistic Regression | 0.976 | 0.975 | 0.68 |
| Logistic Regression with Bagging | 0.979 | 0.983 | 0.69 |
| LGBMClassifier | 0.992 | 0.962 | 0.962 |
| CatBoostClassifier | 0.993 | 0.958 | 0.969 |
| TensorFlow model | 0.977 | 0.897 | 0.921 |

From the results above in the table we can conclude Tree Based Algorithms performed better. CatBoostClassifier has the highest ROC score followed Light GBM and Random Forest. I did not have good results with XGBClassifier and LGB is 7 times faster that it. Logistic Regression had the highest recall but a very low f1 score. Like in ROC Cat boost and Light GBM had highest f1 scores.



**Figure 5**

When comes to feature selection columns V14, V4, and V12 were three most useful columns. While training neural networks on TensorFlow there was not much difference on the loss and accuracy of model after around 90 epochs **(Figure 6)**.



**Figure 6**

**CONCLUSION**

Without knowing the columns real names, it was difficult to perform feature engineering. Selecting less columns was not good for the overall results. So eventually we feed all columns to the model. First, we explored the dataset which was crucial step otherwise we would not be aware that dataset was imbalanced. Second, we did some more exploratory analysis which we were able to find which variables had interesting correlation with each other. Applying dimensionality reduction methods to those selected columns helped us to separate frauds and non-frauds.

Using metrics methods such as recall, f1 score and receiver operating characteristics area under the curve we have witnessed that tree-based models outperform Neural Networks and other classic machine learning methods.

Overall results from our research shows that in imbalanced datasets, it is a good idea to use mix of under sampling with ensemble methods such as CatBoostClassifier or LGBMClassifier.

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